

ROBBY EAST

RIGGER / CHARACTER TD

Email: eastrobby@gmail.com

Phone: 503.484.5224

Web: www.robbyeastart.com

Tools:

Proficient:

- Maya
- Photoshop
- MEL
- Windows and Apple OS

Knowledgeable:

- ZBrush
- After Effects
- Headus UVLayout
- Illustrator

Skills:

- Rigging / Character Set Up
- Scripting
- Modeling
- Problem Solving

Education:

Art Institute of Portland:2010

- Bachelor of Fine Arts with emphasis in Media Arts and Animation

Work Experience:

Student Game Production: 2010

Lead Character TD/Rigger

- Created "Elite Force" game in conjunction with Sony Online Entertainment Mentor Program at Art Institute of Portland.
- Rigged and Exported 20 assets including three characters, nine vehicles, and seven weapons into Unreal 3 Engine.
- Met deadlines and completed game in 10 week production environment.
- Communicated heavily with other team members to solve problems and create/meet deadlines.

Stark Street Lawn and Garden: 2007-Current

Sales Representative

- Assessed customers needs, and advised them on the best solution to fit their particular problem.
- Managed warehouse, parts department, and directed other workers.
- Handled significant amounts of money.